

Kan Jam

Date _____

Round				
	Points	Total	Points	Total
1				
2				
3				
4				
5				
6				
7				
8				
9				
10				
11				
12				
13				
14				
15				
Total				

- Dinger 1: your partner deflects the disc onto the kan. Deuce 2: the throw hits the kan with no help. Dunk 3: deflected inside.
- Exactly 21 wins. Under Kan Jam's rule, a throw that would take you over comes off your score: write it as a minus.
- A throw straight into the slot wins at once. Otherwise both teams get the same number of turns.

Score sheet from tallynight.app

Or keep score on your iPhone with Tallynight, free on the App Store